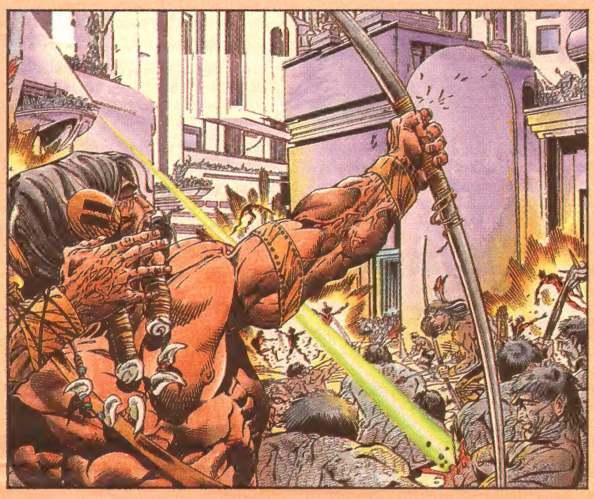
VALIANT
JUL NO.2
25¢ CAN 30¢
PRINTED IN THE U.S.A.
VALIANT®
VOICE
The Coming of TUROK, DINOSAUR HUNTER!
A Conversation with the HARBINGER CREW
SECRET WEAPONS Preview Poster
Beginning of the VALIANT TIMELINE, and MORE!
HARBINGER #25
THE END OF AN ERA
COMING IN OCTOBER

VALIANT® VOICE™

VOLUME NUMBER ONE
ISSUE NUMBER TWO

THE COMING OF... TUROK DINOSAUR HUNTER™



Turok, Dinosaur Hunter #1 launches with the adventures of Turok in our present day. Thrust from the Lost Land after his fierce battle with Mothergod's forces, Turok is stalking his most hated enemies— the Bionisaurs, who have been catapulted forward in time as well. A Native American, Turok is not only trying to find his destiny in the present, but also to assimilate in a culturally integrated society. These differences provide the opportunity for an exploration into the mind of a man trying to find his heritage.

David Michelinie, writer of *H.A.R.D. Corps*, has created a story that is only heightened by the artwork of Bart Sears and Randy Elliott. Equally enhanced by the superb coloring of *X-O Manowar*'s own Jorge González, Turok is the book to showcase the creative force that is VALIANT. Tim Truman and Rags Morales will be handling the book after the current storyline ends in issue #3.

Further evidence of that creativity is the Turok inaugural cover. With a chromium image and foil-enhancement, *Turok, Dinosaur Hunter #1* is not only a must-see, but a MUST-HAVE.

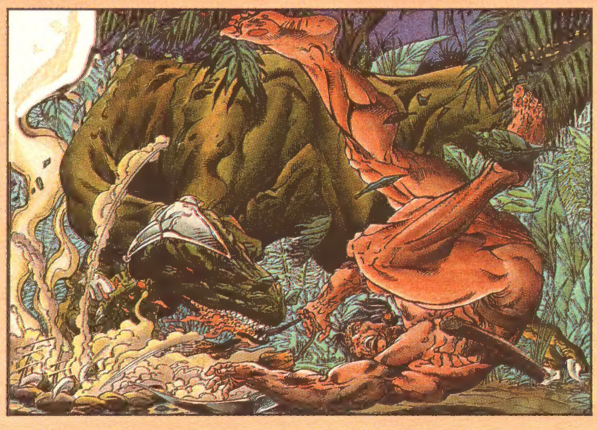
VALIANT has once again listened to the fans' call for imagination and originality and has answered back with "*Turok, Dinosaur Hunter*."

As April approaches, the anticipation for VALIANT's *Turok, Dinosaur Hunter* reaches a crescendo.

The joining of David Michelinie, Bart Sears, Randy Elliott and Jorge González has made *Turok* VALIANT's most heralded book ever.

Originally published in 1963 by Western Publishing Company, Inc., *Turok, Son of Stone* chronicled the adventures of a Lakota Plains Indian as he battled his way out of the Lost Valley. His tales were sporadically recounted by Western until 1982. After a ten year hiatus, VALIANT revived Turok in 1992 with an appearance in *Magnus Robot Fighter #12*. Introduced as a foe of Magnus, Turok eventually switched sides and joined Magnus in his fight against Dr. Noel.

Next seen in *Archer & Armstrong #2*, Turok appears as a subordinate of Erica Pierce, Mothergod. Used as a pawn in a plot to destroy Archer, Turok relinquishes both his mission and his belief in Pierce as the "Spirit Mother" after coming to grips with her true intentions.



VALIANT SERIAL NUMBER CONTEST

All regular VALIANT titles shipping in May and June will carry an individual serial number as part of the VALIANT SERIAL NUMBER CONTEST. Bound into each book will be an insert with that copy's alpha-numeric serial number. In September, Valiant will draw lucky number winners, for prizes as follows:

• 1st Prize - A complete collection of all Valiant Action Adventure books published from March 1991 to June 1993, including all #1's, #0's, golds, variations, etc., an uncut sheet of Magnus cards, various promotional materials, etc.

• 2nd to 13th prizes will include complete runs of a specific VALIANT title and any related items (i.e. a complete set of Magnus Robot Fighter™ plus an uncut sheet of cards, promotional posters, etc.). Contest rules and regulations will be published in VALIANT titles shipping in April, May, and June. Here is a complete listing of all books that will be a part of the VALIANT SERIAL NUMBER CONTEST:

ARCHER & ARMSTRONG™ #13 & #14
BLOODSHOT™ #7 & #8
ETERNAL WARRIOR™ #13 & #14
HARBINGER™ #20 & #21
H.A.R.D. CORPS™ #9 & #10
MAGNUS ROBOT FIGHTER™ #27 & #28
RAI AND THE FUTURE FORCE™ #12 & #13
SECRET WEAPONS™ #1
SHADOWMAN™ #16 & #17
SOLAR, MAN OF THE ATOM™ #24 & #25
TUROK DINOSAUR HUNTER #3 & #4
X-O MANOWAR™ #19 & #20

EDITORIAL

They say "Imitation is the sincerest form of flattery." Many Valiant fans write in and ask us if we're "flattered" at the "sincerity" of the competition these days. Here's how I answer them.

I'm very proud that we helped return the trend to reader-friendly super hero comics. Prior to Valiant, montage storytelling with convoluted continuity was the norm, not the exception to the rule. I found it fairly disheartening to watch aesthetic values of art and story, taught to me by the likes of Wally Wood, disappear from the marketplace. So, we set out to change that trend.

Valiant's approach was a simple one. Stress story first and combine it with compatible art that told the same story. Then, set all of it in a credible universe that readers could relate to—not a world filled with cyborgs, mutants, aliens, and an absence of "real" people—but a place where normal human beings live side-by-side with the strange and fantastic.

Next, we set out to promote our books with the most innovative marketing and sales campaigns the industry has ever seen. We viewed our readers, our retailers and our distributors as partners. We began special origin issues numbered #0. We offered gold logo-edition books free of charge to fans and retailers who help us promote and support Valiant. We gave retailers preview posters that actually allowed you to see what you were going to buy before you bought it. And we were the first to offer coupon redemption programs to reward our readers for supporting a new Valiant title.

Our approach was successful, and now, many others try to mimic our success.

But, do you know what the real secret of our success is? I'm going to let you in on it... we are a *team*. It's that simple.

Patterned after the big studios of the 40's and 50's, all of Valiant's talented crew contribute to our overall success. Colorists and letterers help concoct new marketing ideas... marketing and sales people contribute terrific concepts for new characters. Interns suggest little bits of continuity from book to book. In essence, we are a family business. We consider you, the reader, as part of the family. We try to produce comics that all of us enjoy reading.

No **one** person can instantly create a tight, cohesive universe alone. Where would Stan Lee and Jack Kirby have been without the input of Steve Ditko, Don Heck, Dick Ayers, Larry Lieber or Flo Steinberg? It requires teamwork. And that is the real secret to Valiant's success. We'll always have the passion and dedication to our readers, because everybody at Valiant shares the same vision: we want to produce the best comics on the market. We're the **innovators**... not the imitators.

That's what sets us apart from the competiton. So...accept no substitutes. The Valiant era of comics is here to stay.

Bob Layton
Editor-In-Chief

VALIANT®

BOB LAYTON
Sr.V.P., Editor in Chief

STEVEN J. MASSARSKY
Publisher, C.E.O.

BARRY WINDSOR-SMITH
Creative Consultant/ Senior Editor

JON HARTZ
V.P. Marketing & Sales

KEVIN VANHOOK
Executive Editor

MARK MORETTI
Editor

DON PERLIN
V.P. Special Projects/ Creative Director

JENNIFER MALDONADO
Editorial Coordinator

FRED PIERCE
V.P. Production

ED DUPRE
V.P. Finance

CLIFF VAN METER
Special Projects Director

JADE MOEDE
Art Department Supervisor

MICHELLE PRELI
Manager of Marketing Special Projects

JAMES PERHAM
Sales Publications Director

RANDY BROZEN
Production Coordinator

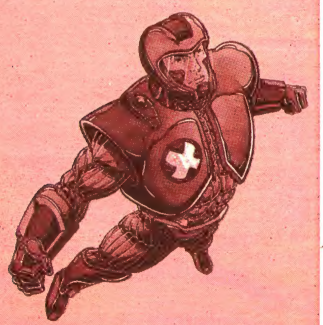
SCOTT FRIEDLANDER
Design Director

SEYMOUR MILES
V.P. Advertising Sales

JOHN KELLY
Asst. Production Manager

MEAGHAN TAYLOR
Direct Sales Manager

THERESA GIARDINO
Accountant Manager

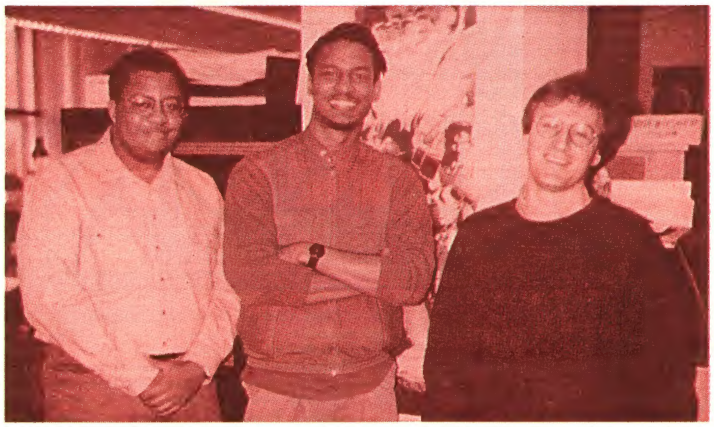


James Perham & Michelle Preli
VALIANT VOICE EDITORS

Cliff Van Meter & Simon Erich
VALIANT VOICE ART DIRECTORS

VALIANT VOICE ™ Vol. 1 No. 2, April, 1993. Published by VALIANT®, a division of Voyager Communications Inc., Steven J. Massarsky, Secretary. Office of Publication: 275 Seventh Avenue, New York, N.Y. 10001 © 1993 Voyager Communications Inc. Magnus Robot Fighter, Solar, Man of the Atom, Turok, Son of Stone and all other characters herein and the distinctive likenesses thereof which originally appeared in publications originally published by Western Publishing, Inc. are trademarks of Western Publishing Company, Inc. All other characters herein and the distinctive likenesses thereof are trademarks of Voyager Communications Inc. All rights reserved. Printed in the U.S.A. No similarity between any of the names, characters, persons and/or institutions in this magazine with those of any persons living or dead, or any institution is intended and any such similarity which may exist is purely coincidental.

A CONVERSATION WITH THE HARBINGER CREW



We caught up with some members of the team that creates Harbinger each month — not an easy task considering Editor-in-Chief Bob Layton had convinced a large portion of the artists to jump ship and fly to Puerto Rico for a weekend fling out on the beach. Amid repeated blizzard warnings, impending deadlines, and general Friday giddiness, we managed to corner writer Maurice Fontenot, penciler Howard Simpson and editor Mark Moretti. (Pictured in order above.)

VV: So how did you become involved with Harbinger?

MF: The first piece I did for Harbinger was a fill-in issue. I had a story idea that I felt really strongly about. And I wanted to write for the company. I showed it to Bob Layton. He liked it, gave us the encouragement to go forward, and then asked us to stay with it.

HS: I was drawn into this

MF: Bob really wanted to train us, you know, then let us run off on our own. Issue #14 was my first issue.

VV: And when did you join Harbinger, Mark?

MM: I don't really remember. It's all been a blur to me.

MF: Since Harbinger #17.

MM: In many ways, we're all rookies at this. The team is all about bringing a diverse group of talented people together. And we're all definitely in this together. You have Mo, who started out as a colorist here, blossoming as a writer. He's someone who has some engaging ideas for future issues. Howard's draftsmanship is great, and I think he draws really beautiful figures, especially women. And Maria (Beccari) has made a lot of progress. The coloring on Issue #18 took a big leap forward. And of course, I am thrilled to work with Gonzalo Mayo. I've been looking at his work in such publications as Creepy and Eerie, for over twenty years, so I'm a big fan. It's an honor to work with such a professional inker and artist at this stage in my own career.

MF: Now we work with two editors. Bob Layton, our Editor-in-Chief, works closely with us. Mark Moretti has become our editor, and is really enthusiastic, with a lot of good ideas.

HS: Ditto.

VV: Do you have a favorite issue?

HS: Whatever I'm working on at the moment.

MF: Yeah, whatever the latest one is. Because I feel we're learning with every issue.

VV: So who created Livewire and Stronghold?

HS: We wanted to do a story that focused on the eggbreakers. Then Bob Layton said, "how about using Livewire and Stronghold?"

MF: Well, those characters appear in this summer's Secret Weapons, written by Joe St. Pierre.

MF: And it was a great way to connect the books.

HS: It adds to the cohesiveness of the universe.

VV: I've heard that something dramatic is going to happen in Harbinger #25.

MF: It's a big issue. It's going to be a double-size issue because the direction of the book is going to change drastically. It's the end of an era and the beginning of something new.

MM: Roles will change and the book will take a dramatic and exciting new direction. There's going to be a major confrontation that will alter the lives of every character in the book forever — especially Harada.

HS: Yes, a battle between Pete and Harada. This will give us a chance to move forward and explore other areas. You'll see shades of gray.

MF: The whole universe is not black or white after all. And now we feel we have a clear idea of what Harbinger is all about, as well as more of an understanding of Harada.

VV: Which is?

HS: The unexplored possibilities all around the world.

MF: And we'll be introducing new characters. Issue #19 includes Stunner — who is someone who will pop up again in the future.

VV: How do you work as a team?

MF: Well, we all throw ideas around for for the story. Then I plot it with Howard, keeping it loose.

HS: We're talking the whole time.

MF: Well, he (Howard) sits right behind me, so it's kind of hard not to talk to him.

HS: Then Mo gives me the page by page.

MF: So it's a collaborative effort.

HS: And we really hope people enjoy reading the story. I like reading it myself.

MF: Read it.

HS: And write us letters. We work too hard not to know what the readers think.

THE FIFTEEN RAREST VALIANT COMICS

PART ONE OF THREE

VALIANT receives numerous calls everyday from people who want to know one thing - what the print runs are on select VALIANT issues. While we appreciate any and all interest in VALIANT, we simply cannot comply with their requests. VALIANT doesn't give out print runs...period. Sorry...no way...just can't do it...wouldn't be prudent. We will, however, tell you which are the rarest of the VALIANT regular issues, as compiled by Steve Massarsky and Ed Dupré.

For those who are interested, Magnus Robot Fighter #12 came in seventeenth, and Harbinger #1 chimed in at sixteenth place. Go figure...

15. SOLAR, MAN OF THE ATOM #7
"Single Combat" - FIRST STRIKE pt. III

Solar begins his attack on the spider aliens' fleet. The spider aliens dispatch a single warrior, wearing the X-O Manowar class armor, to stop him. Not trained for war, Solar fares badly and seems on the verge of being destroyed. A sudden influx of energy replenishes Solar, enabling him to defeat "Exo." Seeing their champion defeated, the spider alien fleet retreats. Solar tries to follow, but Exo detains him. Beaten, Exo asks Solar to kill him, and Solar grants his request. This book also contained pt. seven of the "Alpha and Omega" storyline.

14. SHADOWMAN #2
"Spirits Within"

Nettie begins to explain to Jack some of what the Shadowman is about. With his compulsion to go out at night and battle evil growing ever stronger, Jack goes to the Bayou to fight Samedi.

13. X-O MANOWAR #3
"The Most Powerful Man In The World"

Thinking X-O is a part of the spider aliens' plans, Toyo Harada sends a superpowered mercenary to deal with him. X-O defeats the mercenary, taking care not to wound innocent bystanders along the way. When Harada witnesses this concern for human safety, he's convinced that Aric isn't involved with the spider aliens.

12. SOLAR, MAN OF THE ATOM #8
"Common Foe" - FIRST STRIKE pt. IV

Toyo Harada goes to Thailand to deal with Kama, a human assisting the spider aliens' cause. Solar is also trying to mop up any remaining spider alien forces, and the two cross paths once again. They join forces to defeat Kama, but both realize that the planet isn't big enough for the two of them. This book also contained pt. eight of the "Alpha and Omega" storyline.

11. HARBINGER #6
"One For All"

The kids attack a Harbinger facility near Dallas, but Harada and his forces are waiting for them. Solar intervenes to stop the fighting, but hostilities resume soon after he leaves. Two Eggbreakers, Thumper and Puff, aid the kids and they escape. Later, the group is ambushed and Torque is killed by Rock and Weasel.

Next Issue: The countdown continues with numbers ten through six, including the first, and only, appearance of "SOLAR BABY!"

• • •

VOICE MAIL

Please address all correspondence to:
VALIANT VOICE™ c/o VOYAGER COMMUNICATIONS INC. • 275 Seventh Ave. New York, New York 10001

Dear Valiant/Voyager,

My partners and I are writing you to tell you about the fantastic work that we did for your company. In our business management class at school, we were assigned to do a project on companies who started out small and are now at the top of their respective fields. The moment that my partners and I heard this, we knew exactly who we were going to do: a branch of Voyager Communications known as Valiant Comics. We were very excited about this because we have been collecting Valiant Comics almost from the beginning. Despite the two-month deadline, we got started that night on our five page minimum of information and the forty minute presentation to the class. We (my partners and I) worked on the assignment for about two and a half hours that night and we still weren't even close to perfection.

I know this sounds outrageous, but everyday at school in our one class that we were all in, we would talk about our "Project V" (Valiant). After school everyday, we would get together at someone's house to work more on our project. Well, those two months passed and our turn to present was next. We presented with pizzazz and motivation and even managed to earn ourselves an "A". Our teacher liked our presentation so much that he signed us up to present our assignment to the whole school. Of course, we took this as a great honor and accepted. As we presented to the school, the students looked on with interest, and it showed that the teachers could relate to what we were talking about when we would mention a name such as Solar or Magnus (obviously because of Gold Key comics). Our overall report was over twelve pages in length, this due to the study of each and every Valiant character. We discussed character profiles from Solar to Turok.

However, we had a great lack of knowledge of Rai and Harbinger due to not having many of the back issues to these characters (such as Rai #1-4 and Harbinger #1-5).

As we progressed with our project, we were all nervous as hell. But by the end of our presentation, we were all applauded and some people even stood up and clapped, but I guess teachers don't really count.

In conclusion, we were wondering if this sort of thing would qualify the four of us for a Valiant Gold Issue(s) and/or a Valiant back issue of Rai or Harbinger so that we may further increase our research into the Valiant Universe. In addition, we were also wondering if it would be too much for you at Valiant/Voyager to send us some information or a letter responding to our letter.

David Barr
Jamie Dimitrie
Steve Bourque
Joel Gingerich
Kitchener, ONT, Canada

VV: *Your hard work really paid off guys, in more ways than one - the golds are on their way! Sounds like you were really psyched about the project, and that came out in your work. That's one of the secrets of VALIANT - we love what we do.*

• • •

Dear Valiant,

Hi, guys. It's me again. I finally managed to dig up a copy of (Shadowman) #12 and I was very impressed. Now I just have to find the first ten issues. Oh well, the quest for back issues has always been half of the fun in collecting comics. I had to write in to compliment you on what is perhaps the best single story of the year, Shadowman #14. Now at first, when I saw the cover, I thought, "Oh, great, another hero versus rednecks story." I had less hope for this issue than any of the other books I bought this month. Boy, was I wrong. This issue was by far the best single issue I have bought this month. You may ask what was exceptional about this issue? Well, what really impressed me was Jack's struggle with his need for justice and revenge, and his teachings of nonviolence. As a Christian, I have felt this struggle myself. Are we to be pushed to watch others suffer because we feel taught that violence is wrong? But, there is a time when we must make a decision to fight back against evil. Just as you showed in this issue, there are no easy answers. I guess, just like Virgil and Jack, we have to follow our hearts and be true to ourselves. This is one of the deepest stories I have read in months. Thank you.

Sincerely,
Jeff Nix
Blairsville, GA

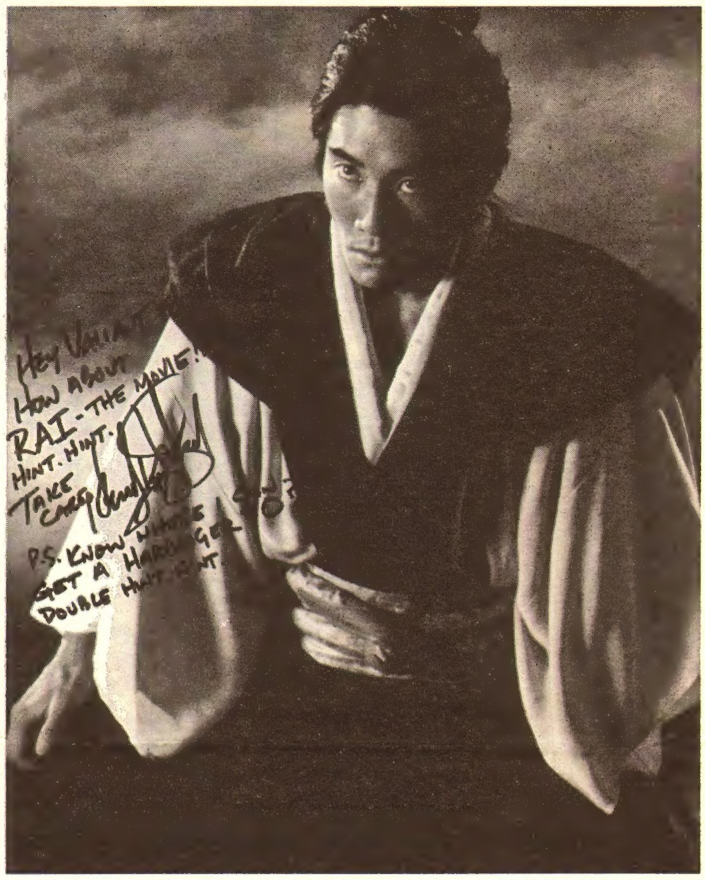
VV: *Shadowman is a special book, Jeff, and it's Bob Hall who sets it apart. An accomplished theatrical writer (he has written several off-Broadway plays), director, actor and teacher, Bob draws upon all his knowledge and skill to make Shadowman an original.*

• • •

Dear Valiant,

As a Hollywood actor for a number of years now, I am constantly being offered or reading for movie and TV shows that are just absolute ---- (let's be nice now). The fact that I am of Asian descent doesn't help things either - Mr. Producer, "Hey kid, you'd be perfect as the Kung-Fu gardener. What do you mean you don't do martial arts?"

It's not that uncommon of a situation for me and other actors of color. What does the above story have to do with your company and your comics? Simple. Status quo. Let me explain. Early last year, during a particularly frustrating time, I felt my days as an actor were coming to an end. I wandered into a comic shop (I hadn't collected comics in 15 years) and purchased Solar for no other reason than I thought the title sounded intriguing. After one reading, I was completely blown away! A hero who actually thinks, feels and breathes just like a real human being. The quality of the writing surpassed most of the movie scripts I have ever read -- and this was a comic book for crissakes! Figuring that other comic companies had also reached this standard of quality, I bought several other titles from your competitors. Major disappointment. The stories and artwork seemed to be as bland as they were when I collected fifteen years before, but simply packaged a little flashier. So I started picking up copies of the entire Valiant



universe instead, and I was hooked. All of the stories were so consistently well written (you even had a Japanese super hero title - thumbs up!) I had to collect every back issue as well, to the detriment of my pocket book of course. But, as it is said, "You can't put a price on quality!"

This brings me back to the status quo thing. In Hollywood, nothing ever changes except the packaging. Sound familiar? Bland comic titles with multiple cover gimmicks to fool and mislead unwary readers.

In the comics industry, I believe you people have set a standard of excellence that the other so-called giants in the business must attempt to emulate or face extinction. You Valiant people have brought change and given the industry a much needed shot in the arm. Whether you believe it or not, you are leading the way.

Seeing that a small company could step in and go against the status quo and become hugely successful, I thought why couldn't the same thing happen in the movie industry. This thought, among several others I won't get into here, helped keep me in the acting business just long enough for me to get my big break in the business. Now I can't give you all the credit. My acting coach would feel neglected, but let me say that, in the least, you people are an inspiration to all of us dedicated fans out here to strive for and demand so much more than the so-called established giants are willing to give.

In closing, I'd like to add that I've convinced many of my "comic-books-aren't-cool-actor-friends" that Valiant books are the exception. Now they're all wondering when they can audition for Solar - the Movie! So keep striving for continued brilliance and never allow success to cause self-satisfaction, lest you become another "established giant."

Thanks,
Henry Hayashi
"Prince Kenshin" Teenage Mutant Ninja Turtles III
North Hollywood, CA

VV: *Spot on, Henry. VALIANT is in the entertainment business, and unless our consumer gets his or her money's worth, why should they continue to buy? We think the people want a quality product with nice, solid artwork and an intelligent, well-written story, and this is what VALIANT delivers.*

"Solar: The Movie" - or any movie or television project based on VALIANT titles - is something that will come...in time. Right now, we want to concentrate on the business at hand; making the best comics in the business. Still...I can almost picture the scene where Antarctica blows-up...

• • •

Well, not a bad batch of letters for our second time out, eh? If you've got any questions or comments for the VALIANT Voice, please address them to: VOICE MAIL, 275 Seventh Avenue - 14th Floor, NY, NY 10001. We look forward to hearing from you

THIS MONTH'S CENTERFOLD IS A SNEAK PREVIEW OF THE SPECIAL WRAP-AROUND COVER FOR ***SECRET WEAPONS*** #2

SHIPPING IN JULY, ***SECRET WEAPONS*** #2 IS THE FINALE OF THE **"COMING OF THE DARQUE AGE"** STORYLINE CONTINUING FROM JUNE'S ***SECRET WEAPONS*** #1 AND ***SOLAR, MAN OF THE ATOM*** #25.

Secret Weapons © 1993 and ™ Voyager Communications Inc.

NEWS BRIEFS

Planet Studios Update

Planet Studios, licensee for VALIANT pins and jewelry, is offering several new products for release in June. Two new icon pins featuring the Solar, Man of the Atom radiation symbol and the Shadowman silhouette will be offered, as well as a Master Darque character pin. All pins will retail for $6.95.

Correction - X-O Manowar #19

Due to an editorial change, the storyline listed in VALIANT's May solicitation for X-O Manowar #19 was erroneous. The text stated that issue #19 features Aric giving the X-O control ring to his security chief, Randy Cartier, and that she would become X-O Manowar. In fact, Aric gives up the control ring in issue #20 (solicited for June '93), with the first adventure of Randy Cartier as X-O taking place in issue #21 (to be solicited in July). The reason for this change was an expansion of the "Operation Deep Freeze" storyline from the original two issues (#18-19) to three issues (#18-20).

Summer Convention Schedule

The following is a schedule of conventions VALIANT will attend this summer. Included is a tentative list of VALIANT staff and creators who will attend, and is subject to change.

June 11th - 13th
Heroes Aren't Hard to Find
Charlotte, NC
Attending: Bob Layton, Jon Hartz, Mark Moretti and Paul Fairchild

July 2nd - 4th
Chicago Comicon
Chicago, IL
Attending: Bob Layton, Steve Massarsky, Jon Hartz, Kevin VanHook, Don Perlin, Joe St. Pierre, Maurice Fontenot, Jim Perham, Jennifer Maldonado, Paul Fairchild

July 16th - 18th
Atlanta Comics Expo/DragonCon
Atlanta, GA
Attending: Steve Massarsky, Jon Hartz, Kevin VanHook, Don Perlin, Mike Leeke, Bernard Chang, Yvel Guichet, Paul Fairchild

July 22nd - 25th
National Sports Card Convention
Chicago, IL
Attending: Steve Massarsky, Seymour Miles, Paul Fairchild, William Christensen

August 19th - 22nd
San Diego Comic Con
San Diego, CA
Attending. Bob Layton, Steve Massarsky, Jon Hartz, Kevin VanHook, Mark Moretti, Sean Chen, Kathryn Bolinger, John Ostrander, Jim Perham, Jennifer Maldonado, Paul Fairchild

VALIANT ART TOUR

The following are upcoming stops on the Valiant Art Tour. Check it out when it comes to your area!

April 10 - April 20
Buy the Book
136 Cedar Tree Square
Belton, MO 64012
(816) 322-1208

April 23rd - May 2nd
The Comic Connection
153 Patchen Dr. #55
Lexington, KY 40517
(606) 269-4522

May 5th - 15th
The Great Escape
2433 Bardstown Rd.
Louisville, KY 40205
(502) 456-2216

• • •

And keep reading future issues of VALIANT Voice to find out about the upcoming ***DEATHMATE***! Creator Bus Tours being organized for this summer. Over 75 retail stores located throughout the country will be involved. More information next issue!

•VALIANT®•
TAKES PHILADELPHIA BY STORM

On Saturday, February 27th, VALIANT and the Delaware Valley chapter of the Comic Book Retailers International *(CBRI)* association got together to sponsor a VALIANT creators' tour of the greater Philadelphia area. Sean Chen, Kathryn Bolinger, Mike Leeke and Tom Ryder, along with Jon Hartz and Jim Perham from VALIANT's marketing department, visited nine stores in a one-day whirlwind tour that would have tested the mettle of even the toughest road warrior.

We'd also like to take this opportunity to thank the Delaware Valley CBRI and all the people who helped make the VALIANT tour such a resounding success.

Comic Insanity
Jim Parker — Joey Reardon — John Stevline

Ontario St.Flea Market & Comic Shop
Bill Fink — Joe Delange — Bill Schlueter
Kurt Neidig — Fred Kleis

ComicCards
Dane Strassman — Ben Kauffman — Andy Freedman

The Comic Book Store
George Stasky — Ken Stasky — Kyle Roberts

Comic Collection
David Schwartz — Arnie Ives

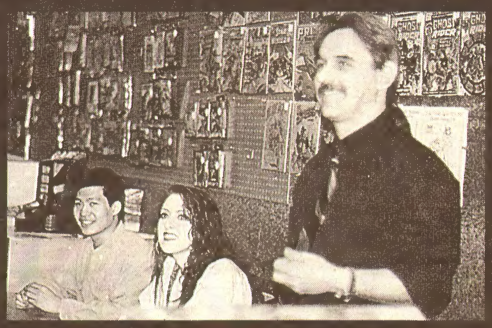
Claude's Comics & Collectibles
Steve Ginsberg

Steve's Comic Relief
Mark Kopelow — Anthony Marrano — Lisa Caisse
John McCool — Valerie Sidorowicz — Alissa Shipley
Steve Cope — Steve Gursky

Lastly, a special "thank you" goes out to all the Philadelphia area fans who ventured out on a cold day in February to show their support for VALIANT. The encouragement and enthusiasm we received was greatly appreciated. THANKS!

PHOTOGRAPHS:

No. 1 Sean, Kathryn & Jon field questions about VALIANT projects.
No. 2 WHADYA MEAN THERE'S NO MORE COFFEE!
No. 3 Sean and Kathryn sign books for a waiting fan.
No. 4 Jon Hartz working his magic on the crowd.
No. 5 Mike Leeke mugs for the camera while Tom Ryder signs a copy of X-O MANOWAR #10.
No. 6 A VERITABLE ROGUES GALLERY - The crew from VALIANT and CBRI pose for a quick photo.
No. 7 IT'S A ROUGH LIFE - The entire gang winds down over a late dinner at a Philly area restaurant.

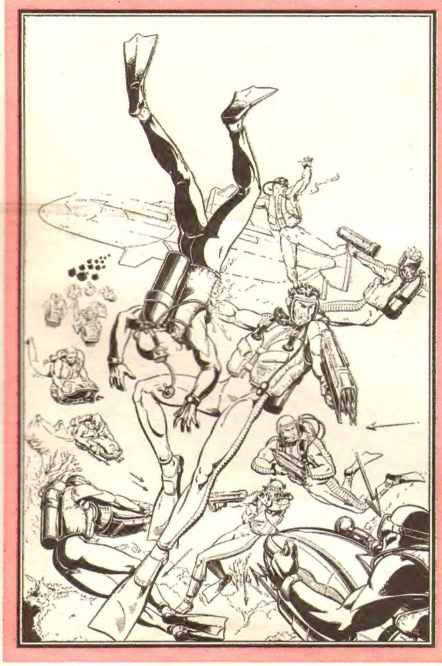


VALIANT ART AUCTION

Rules & Regulations

Valiant is pleased to offer a select piece of original art for sale through auction. All works are unmatted and unframed on comic art boards. All proceeds go directly to the artist.

You can place your bid by mailing a letter with your name, address, phone number and the amount of your offer to: Voyager Communications Inc., 275 7th Avenue, New York, NY 10001. Each letter should contain a bid for one sale only. Bids of unlimited amounts will not be accepted. All bids must be received by May 15, 1993. Valiant will not be responsible for error or failure to execute bids. Bids will not be accepted by telephone. The piece will be awarded to the highest bidder above the minimum bid. In the event of duplicate bids, the art work will be awarded to the bid with the earliest postmark. The winning bidder will be notified and invoiced within a few days of the sale. The winning bidder will pay the full purchase price upon receipt of invoice. Unless exempted by law, the purchaser will be required to pay the combined New York State and local sales tax, any applicable compensating use tax of another state, and if applicable, any federal luxury or other tax on the total purchase price. In the event of the winning bidder's failure to pay the full purchase price, the artwork will be awarded to the next highest bidder. The results will be published in the Valiant Voice.



The conditions of sale, as well as the purchaser's and our respective rights and obligations hereunder, shall be governed by and construed and enforced in accordance with the laws of the State of New York. By bidding at an auction, the purchaser shall be deemed to have consented to the exclusive jurisdiction of the state courts of, and the federal courts sitting in, the State of New York.

H.A.R.D. Corps #4 COVER
11"x17" Pencil & Ink Original
Minimum Bid = $250 US
Pencils by Mike Leeke
Inks by Tom Ryder

INQUIRING VOICES

Where is Turok, Dinosaur Hunter really from?

Though Turok entered our time from the Lost Land of UNITY™, he is actually a 19th-century Native American. In 1854 A.D., Turok and his young companion, Andar, wandered through a cave opening into the Lost Land . They are both Lakota Indians, whose tribes once roamed the area now known as the "Black Hills" of the Dakota Territories. Other tribes referred to the Lakota as the "Sioux," which means "enemy", but their name for themselves simply means "The People."

TIMELINE OF THE VALIANT UNIVERSE

Beginning of the Neolithic Period. End of the Stone Age.

5000 B.C.

Earth chooses it's first Geomancer, Khanit, a nomadic tribesman.

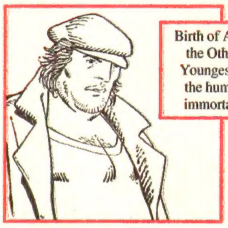
3500 B.C.

Birth of Ivar the Time Traveller, Gilad and Aram's older brother.

3270 B.C.

Birth of Gilad Anni-Padda in Anatolia, the Asiatic part of Modern Turkey.

3268 B.C.

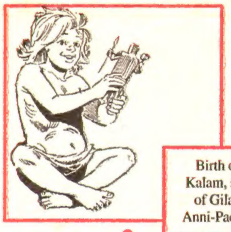


Birth of Aram the Other, Youngest of the human immortals

3266 B.C.

Gilad's first battle.

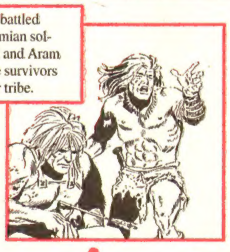
3257 B.C.



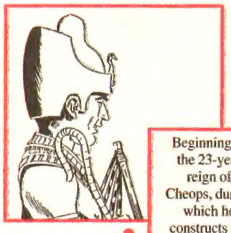
Birth of Kalam, son of Gilad Anni-Padda.

3250 B.C.

Having battled Mesopotamian soldiers, Gilad and Aram are the sole survivors of their tribe.



3219 B.C.

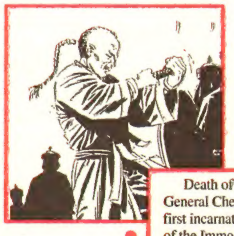


Beginning of the 23-year reign of Cheops, during which he constructs the Great Pyramid.

2627 B.C.

Aram and Gilad are briefly reunited in Egypt.

2614 B.C.



Death of General Cheng, first incarnation of the Immortal Enemy.

210 B.C.

CONTINUED MONTHLY IN THE VALIANT VOICE

~COMING THIS MONTH~

archer & ARMSTRONG #12

By Barry Windsor-Smith, John Floyd and Maurice Fontenot
$2.50/$3.15 Canadian

The duo battles the forces of darkness to retrieve Armstrong's pouch.

BLOODSHOT #6

By Kevin VanHook, Don Perlin, John Dixon and Jade
$2.25/$2.85 Canadian

Bloodshot returns to England to work for Neville, the Eternal Warrior's solicitor. He soon learns several people on both sides of the law have scores to settle with him.

ETERNAL WARRIOR #12

By Kevin VanHook, Mark Moretti, Jimmy Palmiotti and Paul Autio
$2.25/$2.85 Canadian

"Return of the Immortal Enemy" pt. 1 - Having survived his "death" in Eternal Warrior #4, Caldone returns to seek his revenge against Gil... again.

HARBINGER #19

By Maurice Fontenot, Howard Simpson, Gonzalo Mayo and Maria Beccari
$2.50/$3.15 Canadian

Pete's raid on a Harbinger Foundation outpost throws him up against Kaliph, a powerful mercenary from the Middle East.

H.A.R.D. CORPS #8

By David Michelinie, Mike Leeke, Paul Autio and Dave Chlystek
$2.25/$2.85 Canadian

The team is introduced to its newest member - HOTSHOT!!! She's put to the test immediately when the group is forced into action.

MAGNUS ROBOT FIGHTER #26

By John Ostrander, Jim Califiore and Ralph Reese with Andrew Wendel, Cliff VanMeter, Paul Autio and Mark Csaszar
$2.25/$2.85 Canadian

In the ruins of North Am, a handful of survivors gather to share stories of Magnus, hoping to draw strength from his exploits. This issue is a good starting point for new readers.

RAI AND THE FUTURE FORCE #11

By John Ostrander, Sean Chen, and Kathryn Bolinger
$2.25/$2.85 Canadian

Rai, Magnus and Leeja are at the mercy of the Malev forces, with escape seemingly impossible. Their only hope is the Steel Legion, but just whose side are they on?

SHADOWMAN #15

By Bob Hall, John Dixon and Mike Cavallaro
$2.50/$3.15 Canadian

A strange character named J.B. guides Jack through the Heartlands. What powers does he possess, and what is the mysterious creature lurking beneath the Great Plains.

SOLAR MAN OF THE ATOM #23

By Kevin VanHook, Peter Grau, Stan Drake and Carol VanHook
$2.25/$2.85 Canadian

"Afraid of the Darque" pt.III - Solar realizes that no man, including himself, was ever meant to possess all the power he wields. He takes drastic steps to ensure that no one will have it ever again.

TUROK DINOSAUR HUNTER #1

By David Michelinie, Bart Sears, Randy Elliott and Jorge González
$3.50/$4.25 Canadian

Transported to the rain forests of South America at the end of UNITY, Turok finds himself displaced in time, trapped in a future he little understands. When this new world is threatened by the same Bionisaurs that terrorized the Lost Land, he must defend it... or die trying. The Bionisaurs will soon learn that extinction has a new name — TUROK!

X-O MANOWAR #18

By Jorge González, Jim Calafiore and Tom Ryder
$2.25/$2.85 Canadian

"Operation Deep Freeze" pt. 1 - The U.S. government probes into Aric's takeover of Orb Industries and discovers the truth about X-O Manowar.

VALIANT

COURTESY OF:

Next Issue:

We talk with Jorge González, Paris Karounos and Tom Ryder about X-O MANOWAR. THE VALIANT ART AUCTION continues, and the next installment of "THE 15 RAREST VALIANT COMICS."

See you in 30 days...